

Recognized as the most comprehensive youth hunting program anywhere in North America, the Youth Hunter Education Challenge (YHEC) is a “graduate studies” program in outdoor skills and safety training for young hunters. The State level competition is to those who have completed hunter-safety training. At the local level, YHEC is open to all from 4th grade up. The program is conducted under simulated conditions to provide the best practical environment for reinforcing and testing a young hunter's skills.

From shotgun and archery shooting sports to shoot/don't shoot scenarios and orienteering, YHEC participants get hands-on training in all different skills areas.

State-level YHEC programs, hosted by volunteer instructors, draw an estimated 50,000 youths each year nation-wide. Top ranked individuals advance to the annual NRA International Youth Hunter Education Challenge, the pinnacle of the program. Since 1985, YHEC has reached more than a million young sportsmen and women.

An YHEC competition is made up of any number of the following events depending on location, resources and number of volunteers. All events will be used for the State level competition.

For more information on YHEC, go to <http://www.georgiawildlife.com/yhec>



WILDLIFE RESOURCES DIVISION



YHEC

YOUTH HUNTER EDUCATION CHALLENGE

Air Rifle Competition

Task: To shoot and upset 10 targets (five at 20 yards, NRA Turkeys, and five at 30 yards, NRA Rams)

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. Participants must wear eyes and ears for this event.
3. The shooting line will be called “Hot” or “Cold” by the volunteer/coordinator. When the range is cold, the action will be open and the firearm will be grounded.
4. Competitors have the option of becoming familiar with the rifle they will use for the event by sighting in the rifle at 20 and 30 yards. Three shots at each distance will be allowed. Sight in targets will be provided.
5. Competitors will be allowed to choose the shooting position. The prone, sitting, kneeling or standing positions are allowed. Once firing has started at a bank of targets, the competitor is not allowed to change position until the next bank of targets is engaged.
6. Only one shot is allowed at each target.
7. Targets will be engaged in order, from left to right.
8. Each target that is upset will count as a point toward the competitor’s final score.

Tie Breaker: For high individual honors, in the event of a tie overall score, competitors will shoot NRA Chickens from 20 yards.

3-D Archery

Task: To strike the kill zone of five 3-D archery targets

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. The shooting line will be called “Hot” or “Cold” by the volunteer/coordinator. When the range is cold, arrows will be placed in a quiver and bows will be placed on the bow rack.
3. Competitors have the option of becoming familiar with the bow they will use for the event by firing three arrows at a NASP 10-ring target from a distance of 15 yards to determine their aim point.
4. Two competitors may participate in this event at the same time as long as they are using two different colored arrows.
5. Five 3-D targets will be placed along a trail. A designated firing line will be marked for each target.
6. Competitors will shoot two arrows at each target for a score.
7. The ASA scoring system will be used.
8. The total score for the event will be the sum point value of all 10 arrows fired.
9. No distance will exceed 15 yards

Tie Breaker: For high individual honors, in the event of a tie overall score, competitors will fire one arrow at target number one.

Shotgun

Task: To shoot and break 10 targets during flight.

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. Participants must wear eyes and ears for this event.
3. The shooting line will be called "Hot" or "Cold" by the volunteer/coordinator. When the range is cold, the action will be open and the firearm will be grounded.
4. Prior to shooting, each rotation of competitors will be shown the flight path of the targets
5. Competitors will fire from a designated firing station.
6. Targets will be thrown from each side of the competitor in an alternating pattern on the call of the competitor.
7. Only one shot is allowed at each target.
8. Each target that is broken will count as a point toward the competitor's final score.
9. In the event of a broken target on the call of "pull," the target will be rethrown.

Tie Breaker: For high individual honors, in the event of a tie overall score, competitors will participate in a shoot-off.

Hunter Safety Trail

Task: To evaluate hunting scenarios for safe hunting or shooting conditions.

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. Five stations will be set up that simulate a different hunting scenario at each station.
3. Competitors will be asked to respond to a question at each station that relates to the scenario that is being depicted.
4. Competitors' responses will be compared to an official answer key to determine correct responses.
5. The volunteer/coordinator may ask clarifying questions to aid in the understanding of the competitor's response.
6. Competitors may be asked to demonstrate a skill or task at a station.
7. Each correct response will count as a point toward the total score for the event.

Tie Breaker: For high individual honors, in the event of a tie overall score, competitors will be asked a series of questions based on the Georgia Hunting Seasons & Regulations 2013-2014 until an overall winner is declared.

Orienteering using a Hand Compass

Task: To use a hand compass to determine the azimuth bearing between two points.

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. A series of markers will be placed around a fixed point.
3. Each marker will be labeled with a letter or character.
4. Competitors will be asked to either (1) identify the letter or character, given the bearing or (2) identify the bearing given the letter or character.
5. There will be a maximum of ten markers to be identified.
6. When identifying letters or characters, each correctly identified letter or character will count as a point toward the event total. (Best possible score is 10.)
7. When identifying bearings, the deviation between the competitors answer and the actual bearing will be deducted from a score of 10. (Example: Competitor's answer is 92; actual answer is 96. Deviation is 4. $10 - 4 = 6$, so the score for that station is 6. Best possible score is 100.)

Tie Breaker: For high individual honors, in the event of a tie overall score, an unused marker will be chosen at random. Competitors will provide the bearing for that marker. The competitor closest to the correct answer will be declared the event winner.

Wildlife ID

Task: To identify wildlife native to Georgia based on skins, skulls, feathers, tracks or scat.

1. The event volunteer/coordinator will have the authority to make changes to the event as they deem necessary to ensure safe and efficient conduct of the event.
2. Ten specimens will be presented to competitors for identification.
3. Specimens will be laid out and numbered.
4. Using the provided answer sheet, the student will identify each specimen by its full common name. (Example: White-tailed deer, red fox, eastern grey squirrel etc...)
5. Each correctly identified specimen will count as a point toward the event total.

Tie Breaker: For high individual honors, in the event of a tie overall score, competitors will identify additional samples.